

SIMULATION AND GAME DEVELOPMENT (C25450H)

Certificate

Programming for Simulation and Game Development

Program Planning Guide

Date Revised: January 2016

Replaces Curriculum Schedule Dated: January 2015

Curriculum

<u>Course No.</u>		<u>Course Title</u>	Hours Per Week		Credits
			Class	Lab	
SGD 113		SGD Programming	2	3	3
SGD 213		SGD Programming II	2	3	3
SGD 180		SGD HTML Programming I	2	3	3
SGD 168		Mobile SG Programming I	2	3	3
SGD 285		SG Software Engineering	2	3	3

GRADUATION REQUIREMENT:

Credit Hours 15

REGISTRAR'S OFFICE REVIEWED - 3/3/16